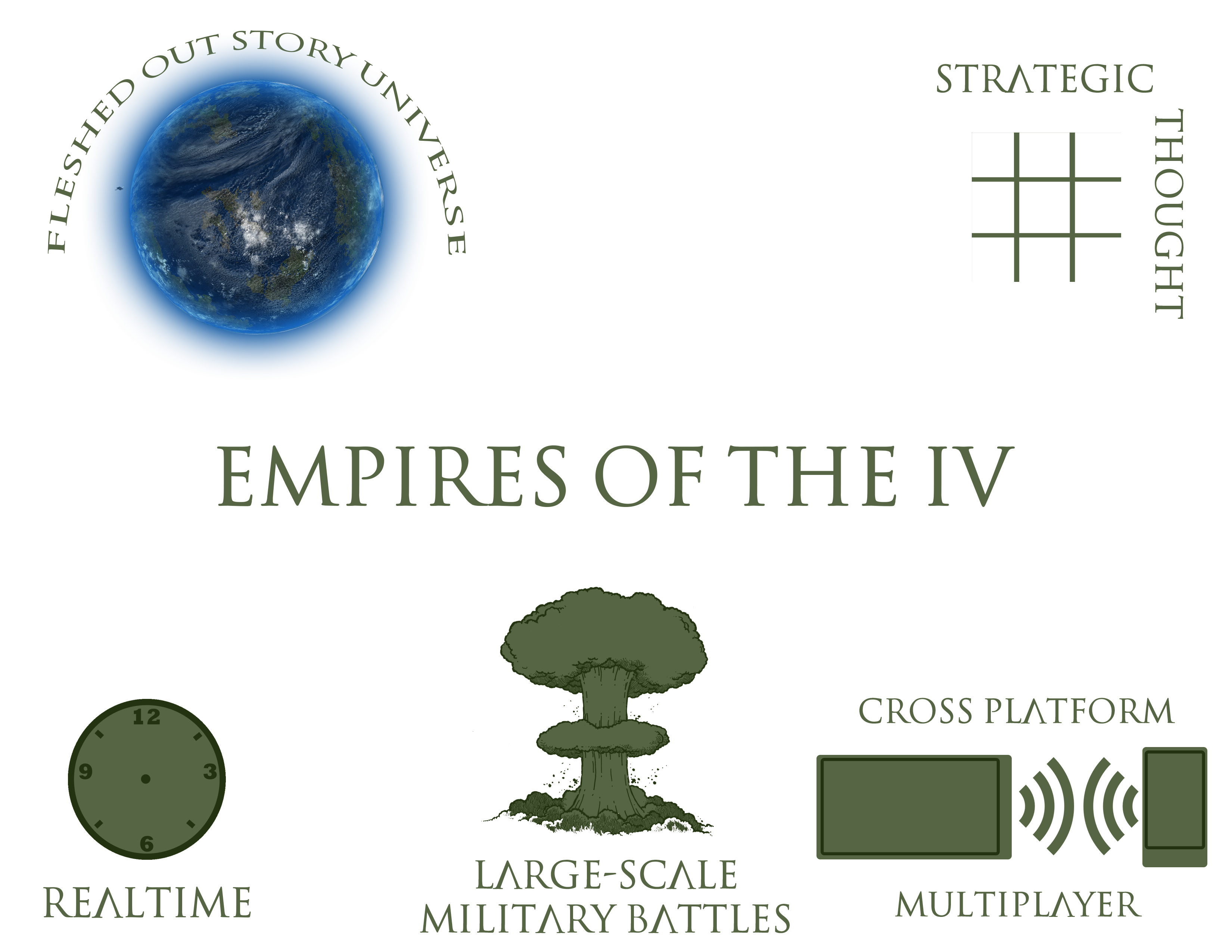
Empires of the IV

# Game Summary

Empires of the IV is a Multiplayer Real-time Strategy Game for PCs, Tablets and Phones, and is displayed in a top-down perspective. In the game, players play as the Unanian Empire and will choose a map and game mode to play with while they connect to each other’s devices. In real-time players manage their military, economy and research to build up their forces and take out the other.

# Pillars



* Cross Platform Multiplayer
* Real-time
* Strategic Thought
* Large-scale Military Battles
* Fleshed out Universe

# Game Loop

* Receive data over Network
* Gather Player Input
* Perform Player action
  + Move Unit(s)
  + Attack with Unit(s)
  + Build Units
  + Build Buildings
  + Research
* Check Unit(s) Attack
* Check Building(s) Status’s
* Send data over Network

# Demographics

* Years 13+
  + Rated T for Teen!
* Male
* Windows (Phone) owners (in the future iOS, Android)
* Fans of strategy games
* People who like a little story in their games

# First 5 Minutes

|  |  |  |
| --- | --- | --- |
|  |  |  |
| The Game opens and the player decides whether to play Singleplayer or Multiplayer | Upon selection of Singleplayer, or after the connection of devices in Multiplayer the player lands in the Game Lobby where the Host messes with Game Settings and clicks Play | After a quick load, The match begins and the player is launched into their selected game mode and map. |
|  |  |  |
| The player selects their Factory and begins building units from their factory. | Once they have enough Units, the player selects them and sends them out to battle. | Once the player has enough economy built up, they will likely begin expanding their base by building Supply Points on their Factory’s plots |

|  |  |
| --- | --- |
|  |  |
| At some point the player may have to defend against another player. | If the map supports it, once the player builds up enough economy they may choose to build more Factories on Factory Build Points. |

# User Stories

## I want to play with friends

As a user I want to be able to connect to my friends' devices and play with them

## I want a wide variety of ways to play

As a user I want to be able to play different game modes such as FFA, Team Based or something as simple as Defend the Base

## I want to choose from multiple civilizations to play as

As a user I want to be able to choose from multiple civilizations to play as.

## I want a story behind the gameplay

As a user I want a defined story behind why we are fighting each other and how things came to be

## I want to build a large military

As a user I want to be able to build a lot of units to take on my opponent with

## I want to be able to research

As a user I want to be able to make my guys stronger through research.

## I want to be able to chat with my team and enemy

As a user I want to be able to type into a chat to communicate with my team and enemy

## I want a wide variety of settings

As a user I want to be able to customize my game experience through a wide variety of in-game settings